



Lesson plan

Subject of the lesson	Evaluation game living areas		
Date			
Name of the teacher			
Name of education	Social Work		
Name of the course	Living areas		
Number of students	24		
Duration of course	60 minutes		
Learning goals	<ol style="list-style-type: none"> 1. Students evaluate and reflect on their knowledge about the living areas. 2. Students can name what they learned. 		
Initial situation			
<p><u>The students (age, prior knowledge):</u> First year students with the age between 16 and 19. They have taken several classes on the subject living areas. They watched movies, received theory and have written a report about their own living areas.</p> <p><u>The group (group composition, atmosphere, group standards):</u> 24 students who know each other for a few weeks now. The group is still forming. Students know each other a bit by now . They know something about their lifes and past.</p>			
Time	Goal(s)	Learning activity	Learning sources
Start 10 min 10 min	Students know what the lesson is about. Students know what to expect the next hour.	Showing the planning + goals of the lesson	PowerPoint, Laptop, Smartboard,

<p>Middle 20 min</p> <p>5 min</p> <p>35 min</p>	<p>Students know how to reflect on the course living area</p> <p>.</p>	<p>Students play the evaluation video and know how to evaluate and reflect.</p> <p>Students play the game with each other.</p>	<p>The H5P video 'ladderspel'</p> <p>Genial.ly Ladderspel</p>
<p>End 10 min</p> <p>10 min</p>	<p>Students can name what they reflect on.</p>	<p>Students all name something they have internalized.</p>	<p>Powerpoint, smartboard.</p>